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| Circle Language Spec: Commands |

## Command Definition in a Diagram

The concept of command definitions has been explained in the article *Command Definition*. The current article only explains its expression in a diagram.

Any command object can serve as another command’s protype. So any command symbol can be the prototype for another object:

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But usually, it is a square, that is another command’s definition:



When an *object* is drawn with a dashed line, then it is only used as a class:



This notation will *not* be copied to the concept of commands. This is because a command’s definition will usually be a square and a square will usually be a command’s definition, so using dashed lines for command definitions, would create an overload of dashed squares. So command symbols, that are only used as a definition, do not get a dashed notation.